

Knowledge Organiser Dance Year 1

Ladder Knowledge

Dunamics: Actions: Actions can be

You can create fast and slow actions to show an

Space:

There are different directions and pathways within space.

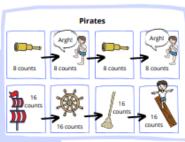
Relationships:

Stand still at the start and When dancing with a at the end of the dance. It partner it is important will let the audience know to be aware of each when you have started and when you have finished.

About this Unit

Here are some themes that you may explore in this dance unit...









Movement Skills

actions

linked to create

a dance.

- dynamics
- space
- · relationships

This unit will also help you to develop other important skills.

other and keep in

Social respect, work safely, collaboration, communication

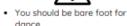
empathy, confidence, acceptance, determination, Emotional

Thinking creativity, select and apply actions, copy and repeat actions, provide feedback, recall

Strategies

Use big, clear actions. It will help the audience to see you clearly.





· Ensure you always work in your own safe space when working on your own.

Find more games that develop these skills in the Home Learning Active Families tab on www.getset4education.co.uk



Animal Dance



How to play:



- . Try not to just act like the animal, but use their
- wements e.g. the way they crawl, walk, sleep or jump. · Think about how quickly or slowly they move.
- . Think about how they move e.g. bouncy, smoothly
- Choose some music that suits your animal too.





This unit will help you to:

- balance
- · move different body parts at the same time
- · be more flexible

Head to our youtube channel to watch the skills videos for this unit.

@getset4education136

Key Vocabulary

action direction balance fast quickly beat level slow slowly copy pathway counts pose timina





